



At-Home Learning Program

Pre-Primary Term 2 Week 2

Literacy	Oral Language	Fine Motor	Movement
<p>Book: Read/listen to “The Gruffalo” (on Seesaw if you don’t have a copy) each day. Follow the picture book comprehension questions for Day 1-4 (in your pack). Discuss conventions of print together – show me a letter, show me a word, which way do we hold the book, where do I start reading from? Touch each word as I read...</p>	<p>Cooking activity: make one of the foods Hush ate with her grandmother. Complete an activity retell similar to the one you did last week. Ask an adult to write your retell in your scrapbook.</p>	<p>Cut around your cow (in your pack). Make sure you follow the instructions of how to hold your scissors correctly. Colour in some paper with a green pencil/texta. Cut small snips along the paper to make grass. Glue into your scrapbook and decorate if you wish!</p>	<p>Jumping and Landing. Follow the suggested activities in your pack. Remember to practise your overarm and underarm throwing as well.</p>
<p>Alphabet Sound writing (in Learning Target 1 pack). Complete one activity page each day. Play “Letter Formation” using Game Boards 1, 2, 3 and 4 over the week (also in Learning Target 1 pack).</p>	<p>Home Scene Semantic Questioning (in your pack). Same as last week. The additional activity can be completed on a different day.</p>	<p>Cvc words/pictures (in Learning Target 1 pack). Watch the video on Seesaw of Mrs Thompson practising blending and segmenting. Tell your parents what sounds are in the words for your pictures first, then have a go at writing the sounds. One page at a time. Quality over quantity!</p>	<p>Go Noodle. www.gonoodle.com Search for “Hokey Pokey”. Do last week’s one again if you’re keen!</p>
Maths			
<p>Number of the Day chart. Choose a number between 1 and 10. Write it in your scrapbook. How many ways can you make your number? Find collections of items around your house. How many knives, forks, plates etc for the table? Complete page 13 and 14 in your Oxford Maths book. Play one of our counting games from the interactive site: www.topmarks.co.uk/interactive</p>	<p>Number plate search. If you need to go out in the car, look for number plates that have a 1 in it. Then find a plate with a 2, then 3 and so on.</p> <p>Balloon tap. Count how many times you can tap a balloon to each other without it touching the floor. When it hits the floor, start again.</p>	<p>Recognise, sort and name 3D objects and explore their properties. Watch video on 3D shapes Complete pages 102 and 103 in Oxford Maths book. Watch 3D shape song https://www.youtube.com/watch?v=guNdJ5MtX1A</p>	<p>Objects in the Environment Student can use objects from home (Cube, Cylinder, Cone, Sphere) to make a 3D creature or vehicle. Seesaw: Take a photo of your 3D model and tell us what 3D shapes you used.</p>
Integrated			
<p>Make a healthy sandwich. Choose foods from the healthy food pyramid (you can find one at nutritionaustralia.org). Take a photo of the ingredients you used or draw a picture in your scrapbook. Maybe a photo of you enjoying your sandwich?!</p>	<p>Using your ‘Build a Suburb’ sheet (in your pack) make your house and your street or suburb out of Lego, Duplo, blocks etc. Take a photo of your suburb and glue it into your scrapbook (or draw it). Describe to your family what you have included on your street/suburb. You are most welcome to not use the sheet and make your house, street and suburb really big!</p>	<p>Using a range of sticks, leaves and nuts and a ball of playdough, create a Gruffalo. Don’t forget to add the prickles all over his back, his terrible teeth in his terrible jaws, and the poisonous wart on the end of his nose!</p>	<p>Digital Technology Focus on safety strategies for using online platforms. Read the Power point about Buddy the Dog (Slide 9-18) Discuss each slide with your child. Seesaw: Buddy the Dog’s Internet Safety Story</p>

Religion	Italian	Music	Science
<p><i>People are special in many ways.</i></p> <p>Explain that getting to know people can be fun and we learn about others in different ways. Play a 'getting to know you game' as a family. Make a list of 5 topics to talk about. Each people must share something they like and don't like. For example- Food: I like spaghetti, but I don't like bananas.</p> <p><i>Everyone has unique gifts.</i></p> <p>Share that God made everyone different and everyone has unique gifts. Recall the term 'unique'. Listen to the story 'You are Special' by Max Lucado Create a mobile that identifies three of your unique gifts. Watch the story 'You are Special' by Max Lucado https://www.youtube.com/watch?v=wLeDoaeqq4M Seesaw- Print out 'Special Gifts' mobile</p>	<p>Identify and say colours in Italian. Students colour a special colouring 'Ti voglio tanto bene (I love you a lot)' and post it to someone special. Seesaw: Printout the colouring titled 'Ti voglio tanto bene'</p>	<p>Lookout on SEESAW for your weekly music activities. Miss Barbera will add them under activities on Tuesday morning.</p>	<p>Enjoy these read aloud books, they will get your child thinking and talking about weather. The links are on Seesaw. Children then choose a favourite kind of weather and draw this into their scrapbook. Use the Weather Picture Plan' on Seesaw.</p>

Links to the Western Australian Foundation (Pre-Primary) Curriculum

Maths

Establish understanding of the language and processes of counting by naming numbers in sequences, initially to and from 20, moving from any starting point. (ACMNA001)

Connect number names, numerals and quantities, including zero, initially up to 10 and then beyond. (ACMNA002)

Respond to familiar everyday shapes and objects. ACMMG009

English

Understand the use of vocabulary in familiar contexts related to everyday experiences, personal interests and topics taught at school. (ACELA1437)

Recognise and name all upper and lower case letters (graphemes) and know the most common sound that each letter represents. (ACELA1440)

Use comprehension strategies to understand and discuss texts listened to, viewed or read independently. (ACELY1650)

Identify some features of texts including events and characters and retell events from a text. (ACELT1578)

Health and Phys-Ed

Actions that promote health, safety and wellbeing, such as: eating healthy food, practising appropriate personal hygiene routines, identifying household substances that can be dangerous, and following safety symbols and procedures. (ACPPS006)

HASS

The globe as a representation of the Earth on which Australia and other familiar countries can be located (ACHASSK014).

The reasons some places are special to people and how they can be look after, including Aboriginal and Torres Strait Islander Peoples' places of significance. (ACHASSK017) (ACHASSK016)

Digital Technologies

React to the use of some common digital systems (hardware and software components) as they experience their purpose. (VCDTDS001)

Language – Italian

Convey factual information about their personal worlds, using songs, rhymes, gestures, pictures, labels, captions and familiar words (ACLITC006)